

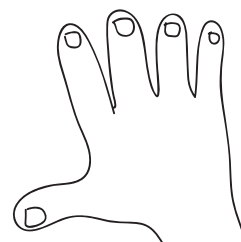
Nome Classe Data

GIOCA CON LE PAROLE/3

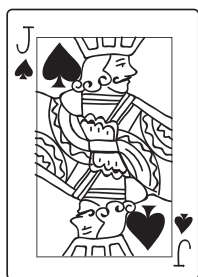
• Prova ad associare ogni disegno alla parola corrispondente. Segui l'esempio.



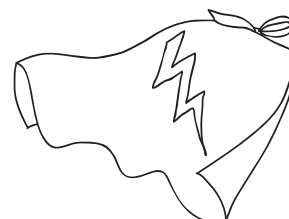
Fante



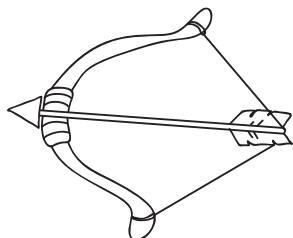
Mano



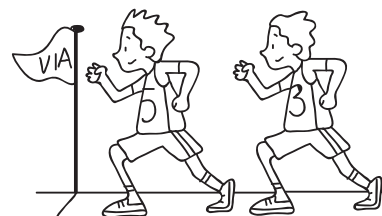
Aroma



Fate



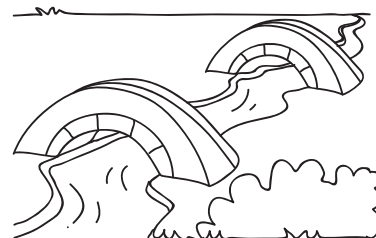
Arma



Ponti



Pronti



Manto

Gli accoppiamenti sono giusti?
 Controlla guardando le schede precedenti.